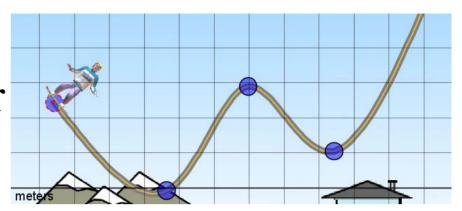
Lots of Potential Energy	Not a lot of Potential Energy

Explain why you think one has more potential energy

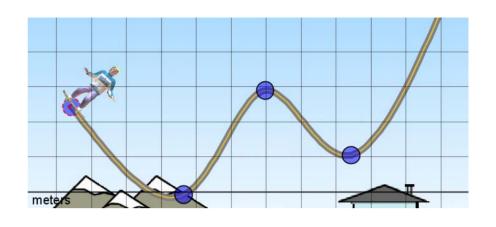
Lots of Kinetic Energy	Not a lot of Kinetic Energy

Explain why you think one has more kinetic energy



(No friction on the track)

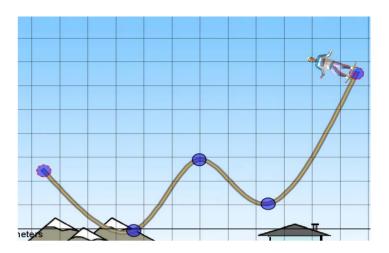
- A. No, because his potential energy will be converted to thermal energy
- B. No, because he doesn't have enough potential energy
- C. Yes, because all of his potential energy will be converted to kinetic energy
- D. Yes, because some of his energy will be potential and some kinetic



(lots of track friction)

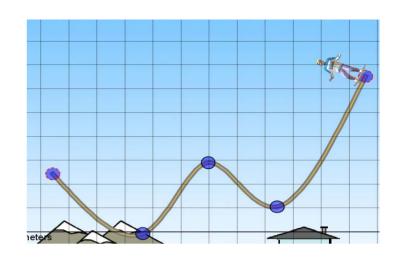
- A. No, because his potential energy will be converted to thermal energy
- B. No, because he doesn't have enough potential energy
- C. Yes, because all of his potential energy will be converted to kinetic energy
- D. Yes, because some of his energy will be potential and some kinetic

(No friction on the track)



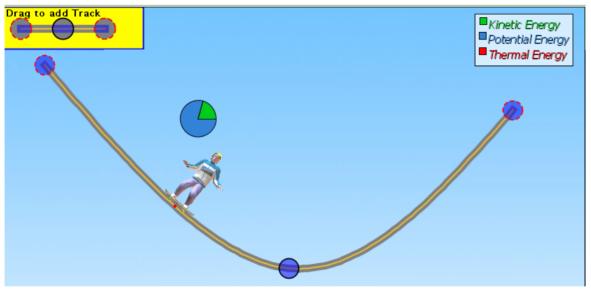
- A. No, because his potential energy will be converted to thermal energy
- B. No, because he doesn't have enough potential energy
- C. Yes, because all of his potential energy will be converted to kinetic energy
- D. Yes, because some of his energy will be potential and some kinetic

(lots of track friction)



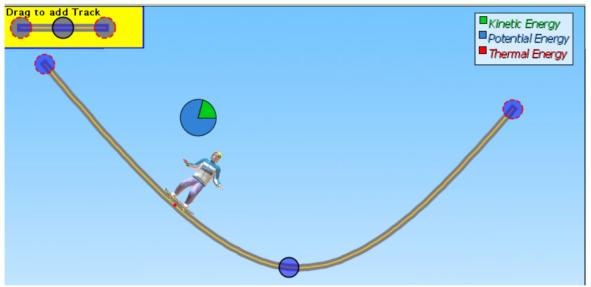
- A. No, because his potential energy will be converted to thermal energy
- B. Yes, if not too much energy is converted to thermal
- C. Yes, because all of his potential energy will be converted to kinetic energy
- D. Yes, because some of his energy will be potential and some kinetic

5. In the next moment, the KE piece of the pie gets larger, then



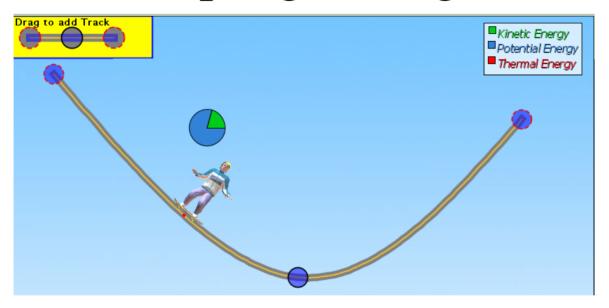
- A. The Skater is going up hill (left)
- B. The Skater is going down hill (right)
- C. There is no way to tell

6. In the next moment, the KE piece of the pie gets larger, then



- A. The PE part stays the same
- B. The PE part gets larger too
- C. The PE part gets smaller
- D. There is no way to tell

7. In the next moment, the KE piece of the pie gets larger, then



- A. The Skater will be going faster
- B. The Skater will be going slower
- C. There is no way to tell