### Energy Skate Park 4

#### **Learning Goals:**

Students will be able to use **Energy-Time** graphs to... at a given time.

- Estimate a location for the Skater on a track.
  - Calculate the speed or height of the Skater *Friction and frictionless*.
  - Predict energy distribution for tracks with and without friction.

### By Trish Loeblein updated July 2008

The Friction concepts are not addressed in these clicker questions. Some screen images are included, but it would be better to have the sim running. I have used tracks that are the default or under Track menu for easy reproduction.

## What will the speed of the 75kg Skater be at 2 seconds?



A. 14m/s B. 8.8m/s C. 8.0m/s D. 3.7m/s

# Comments for question 1: This is the default track with the PE line moved up to the track

KE=  $1/2mv^2$ 509= $1/2*75*v^2$  14 is no sqrt

8 uses PE

8.8 uses Total E

$$v = \sqrt{\frac{509 * 2}{75}} = 3.7m/s$$

## 2. At what height is the 60kg Skater at 2 seconds?



A. 6.5m B. 4.2m C. 2.3m D. 1.9m

Comments for question 2: I used the Double well roller coaster track with the Skater changed to the girl and I moved the PE line to the bottom of the first well. Then I started from the "Return Skater" position.

Comments about #3. I would show the slide, have the students make a drawing and then show the options on the next slide.



6.5 uses Total E, 4.2 uses KE, 1.9 uses mass of 75,

## 3. Draw what you think the energy graph look like at 10 seconds.



# 3. The energy graph at 10 s:





## Comments and answer to 3: I used the double well roller coaster again with a ball at 18 kg for #3 and #4



4. What might the ball be doing at 5 seconds?

- A. Going left to right at the lower dip
- B. Going right to left at the lower dip
- C. Going left to right at the higher dip
- D. Going right to left at the higher dip



