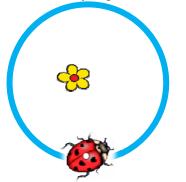
Student directions *Ladybug Motion 2D* activity 1: Vector controls for circular motion Homework

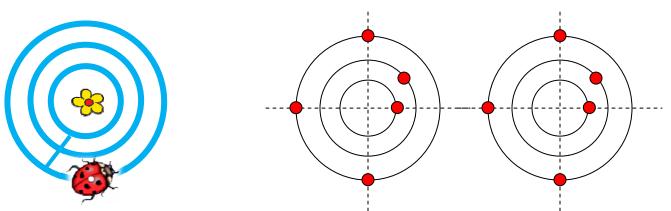
Learning Goals: Students will be able to draw motion vectors (position, velocity, or acceleration) for an object is moving while turning.

Directions:

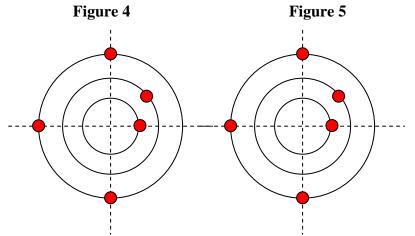
1. A Labybug was crawling in a circle around a flower like in the picture below.



- *a.* Sketch what you think the velocity and acceleration vectors would look like.
- *b.* If the flower is the "zero" position, what would the position vector look like?
- *c.* Use *Ladybug Motion 2D* to check your ideas. Make corrections if necessary
- 2. Suppose the bug crawled along concentric circles like Figure 1.
- *a.* Draw what you think the position vectors would look like at the locations shown in Figure 2.
 Figure 1 Figure 2 Figure 3 (corrections)

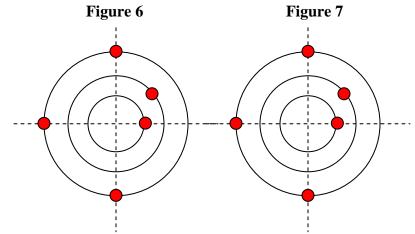


- b. Use Ladybug Motion 2D to check your ideas. Make corrections if necessary on Figure 3.
- c. Draw what you think the velocity vectors would look like at the locations shown in Figure 4.
- *d*. Check your ideas and make corrections on Figure 5. You may want to use *Ladybug Revolution* simulation too.

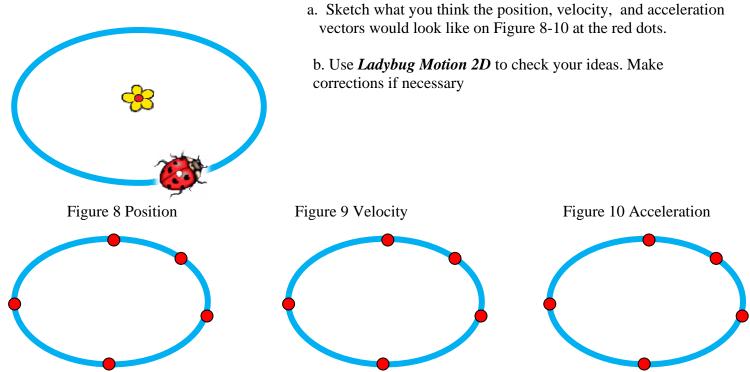


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- e. Draw what you think the acceleration vectors would look like at the locations in Figure 6.
- *f.* Check your ideas and make corrections on Figure 7. You may want to use *Ladybug Revolution* simulation too.



3. A Labybug was crawling in an elliptical path around a flower like in the picture below.



4. Compare and contrast what you saw between circular and elliptical motion in terms of vectors.