## Graphing Lines

## Slope Screen

Explore the parameters of the slope formula and how modifying the graph affects the equation or modifying the equation affects the graph..


## Slope-Intercept Screen

Explore the parameters of the slope-intercept form of a line.


## Point-Slope Screen

Explore the parameters of the point-slope form of a line.


## Game Screen

Challenges are random within each level, but increase in difficulty.

Levels 1-2 Set the Point, Set the Y -Intercept, or Set the Slope, by manipulating either the equation or the graph
Your Equation:

$(y-\underline{\hat{0}})=\frac{1}{3}(x-\underline{\hat{0}})$ | Your Equation: |
| :--- |
| $y=\frac{\mathbf{2}}{\mathbf{3}} x+\underline{\mathbf{0}}$ |
| -5 | Your Equation:

$y=\frac{\frac{1}{\widehat{1}}}{} x-3$



Choose Your Level


Levels 5-6 Make the Equation, Graph the Line, or Put Points on Line


Levels 3-4 Make the equation or Graph the Line


Complex Controls
McGarry, May 2015

- If two points are stacked vertically on any screen, the slope will be undefined and a red $x$ will appear over the equation.


## Insights into Student Thinking

displayed as


See all activities for Graphing Lines here.
For more tips on using PhET sims with your students, see Tips for Using PhET.

